

# TEACHING QUANTUM MECHANICS WITH PYTHON

Andrew M.C. Dawes

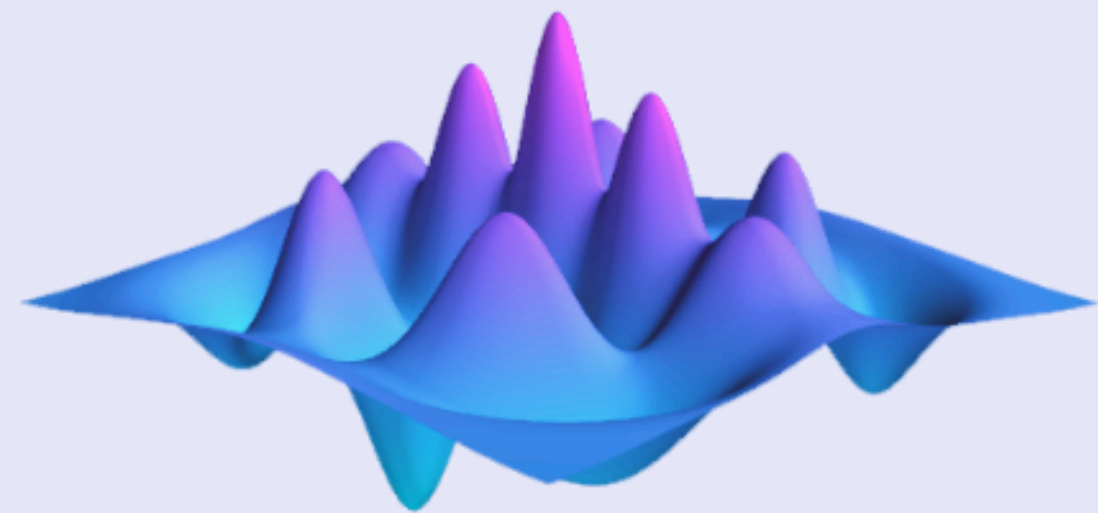
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<https://github.com/amcdawes/QMlabs>





AND



**QuTiP**

Quantum Toolbox in Python

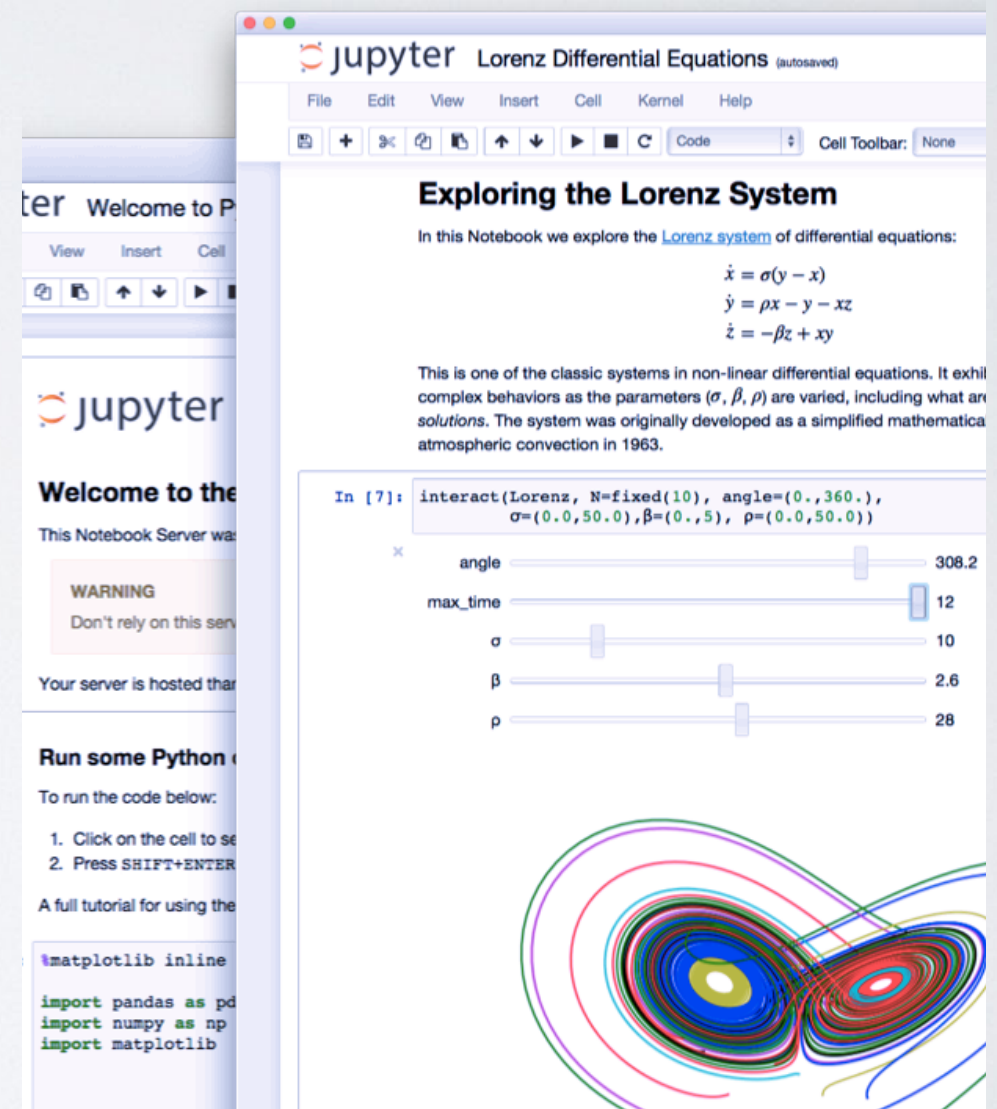
...and Github





# jupyter

- interactive computing
- large community
- self-help is built-in (IPython)
- notebook self-documenting



## Lab 8 - Simple Harmonic Oscillator states

## Problems from Chapter 12

```
In [1]: from numpy import sqrt
        from qutip import *
```

### Define the standard operators

```
In [2]: N = 10 # pick a size for our state-space
a = destroy(N)
n = a.dag()*a
```

### Problem 12.1:

```
In [3]: a*a.dag() - a.dag()*a
```

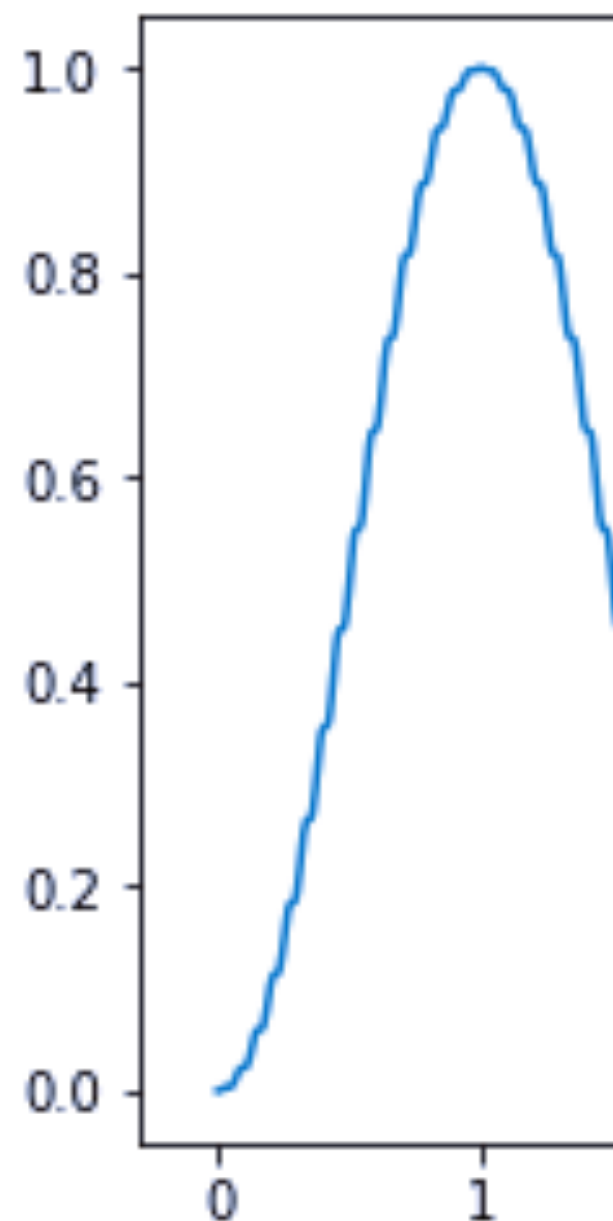
Out[3]: Quantum object: dims = [[10], [10]], shape = (10, 10), type = oper, isherm = True

[illegible]

# Inline Graphics

```
In [51]: plt.plot(result
```

```
Out[51]: [<matplotlib.li
```



# Markdown

**## Title**

Body

**Title**

Body

# GitHub/Gist



[amcdawes](#) / [Chapter 10 - Position](#)

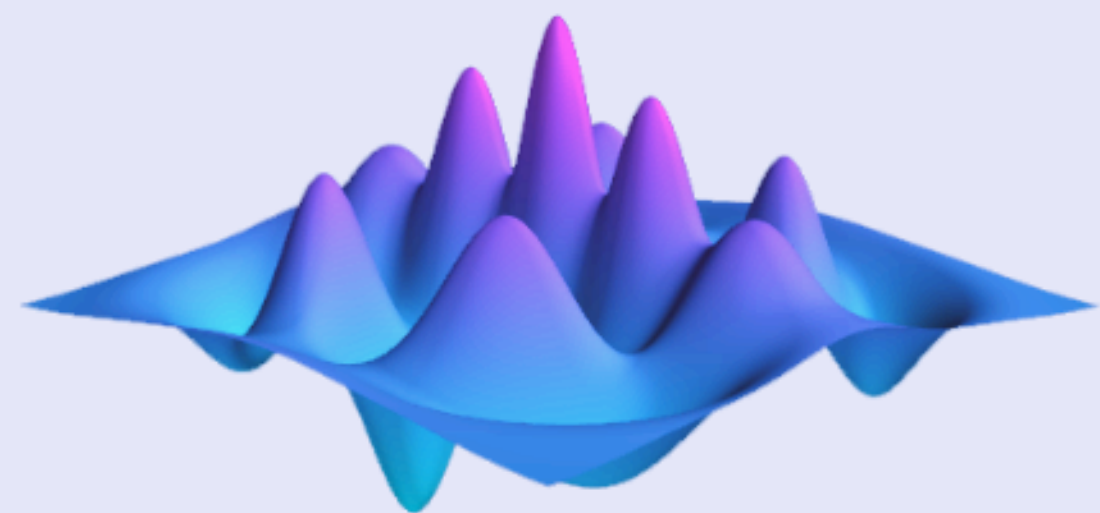
[Momentum\\_blank.ipynb](#)

Created a year ago

**Chapter 10 - Position**

We can start using sympy to



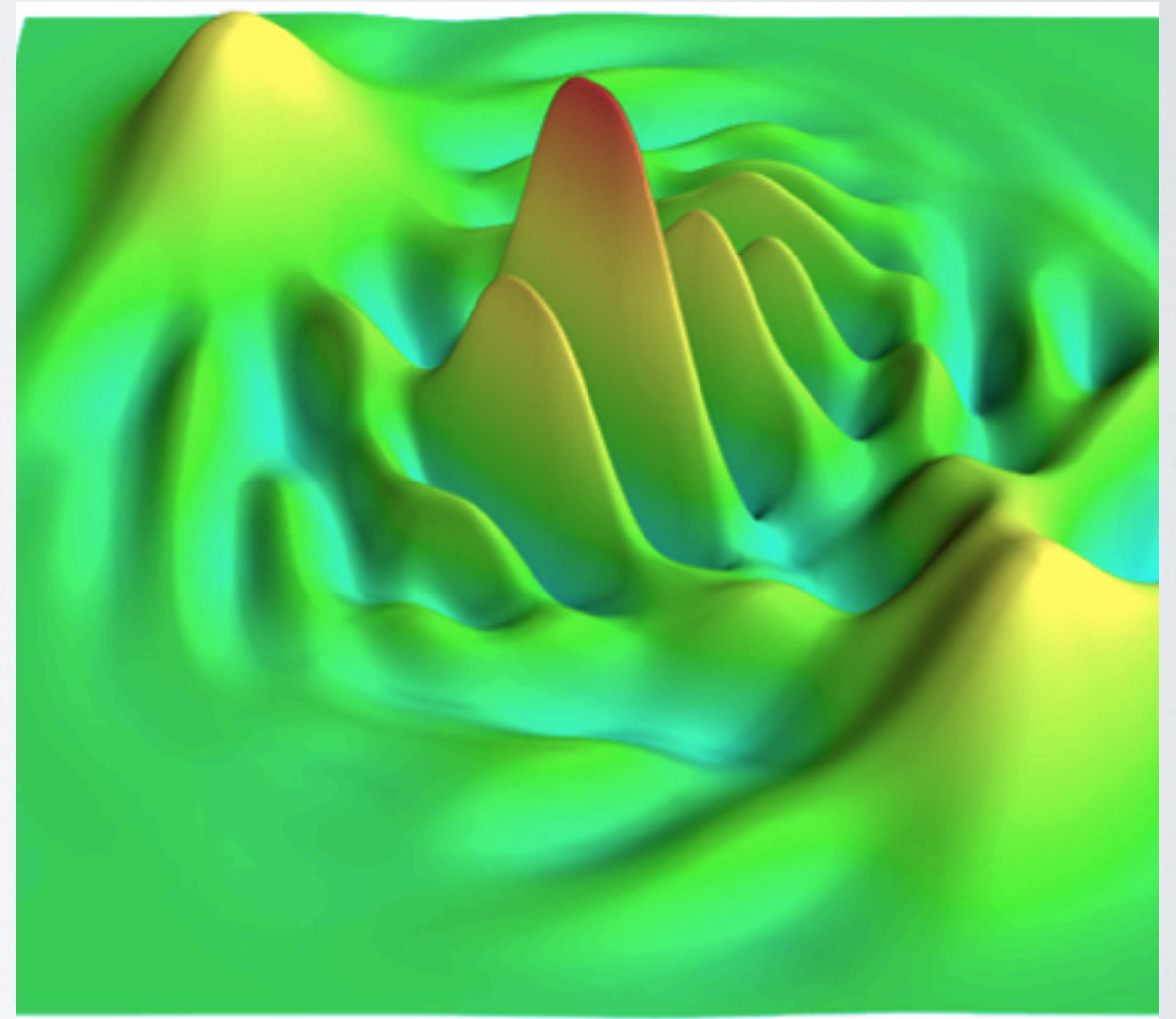


# QuTiP

Quantum Toolbox in Python

# QUTIP

- **Not a toy** - Students learn in a full-strength computing framework
- Convenient object definitions
- Many existing examples



# STANDARD OBJECTS

- Analogous to:

```
from numpy import pi
```

```
from scipy.constants import speed_of_light
```

- *QuTip* defines standard quantum objects
- “objects” in the programming sense, not the physical sense
- **Same QM objects we see in the textbook**



# Pauli matrix

# Basis states

# Density matrix

```
In [5]: qutip.sigmaz()
```

```
Out[5]: Quantum object: dims = [[2], [2]], shape = (2, 2), ty

$$\begin{pmatrix} 1.0 & 0.0 \\ 0.0 & -1.0 \end{pmatrix}$$

```

```
In [7]: qutip.basis(2,0)
```

```
Out[7]: Quantum object: dims = [[2], [1]], shape = (2, 1), ty

$$\begin{pmatrix} 1.0 \\ 0.0 \end{pmatrix}$$

```

```
In [8]: qutip.thermal_dm(5,2)
```

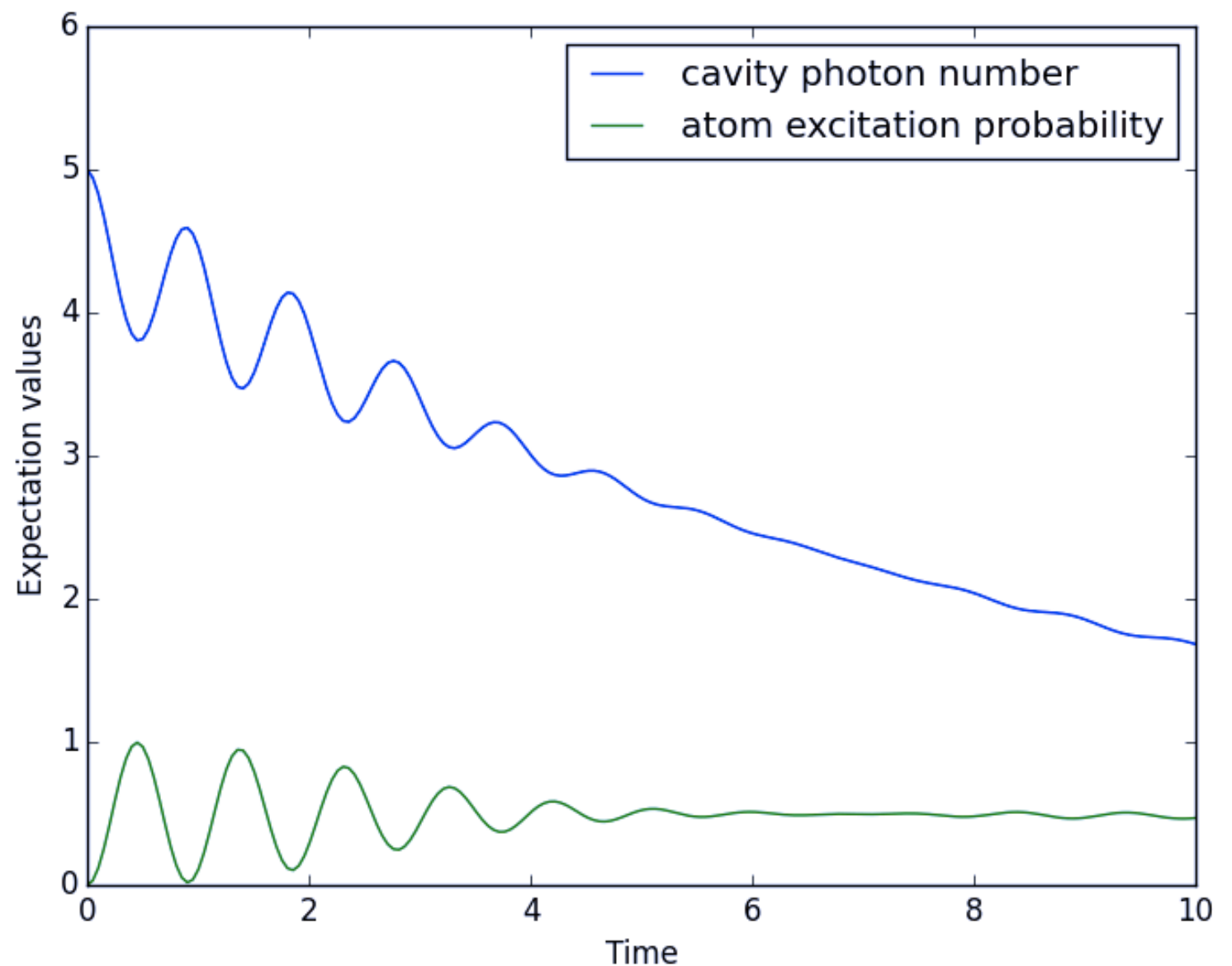
```
Out[8]: Quantum object: dims = [[5], [5]], shape = (5, 5), ty

$$\begin{pmatrix} 0.384 & 0.0 & 0.0 & 0.0 & 0.0 \\ 0.0 & 0.256 & 0.0 & 0.0 & 0.0 \\ 0.0 & 0.0 & 0.171 & 0.0 & 0.0 \\ 0.0 & 0.0 & 0.0 & 0.114 & 0.0 \\ 0.0 & 0.0 & 0.0 & 0.0 & 0.076 \end{pmatrix}$$

```

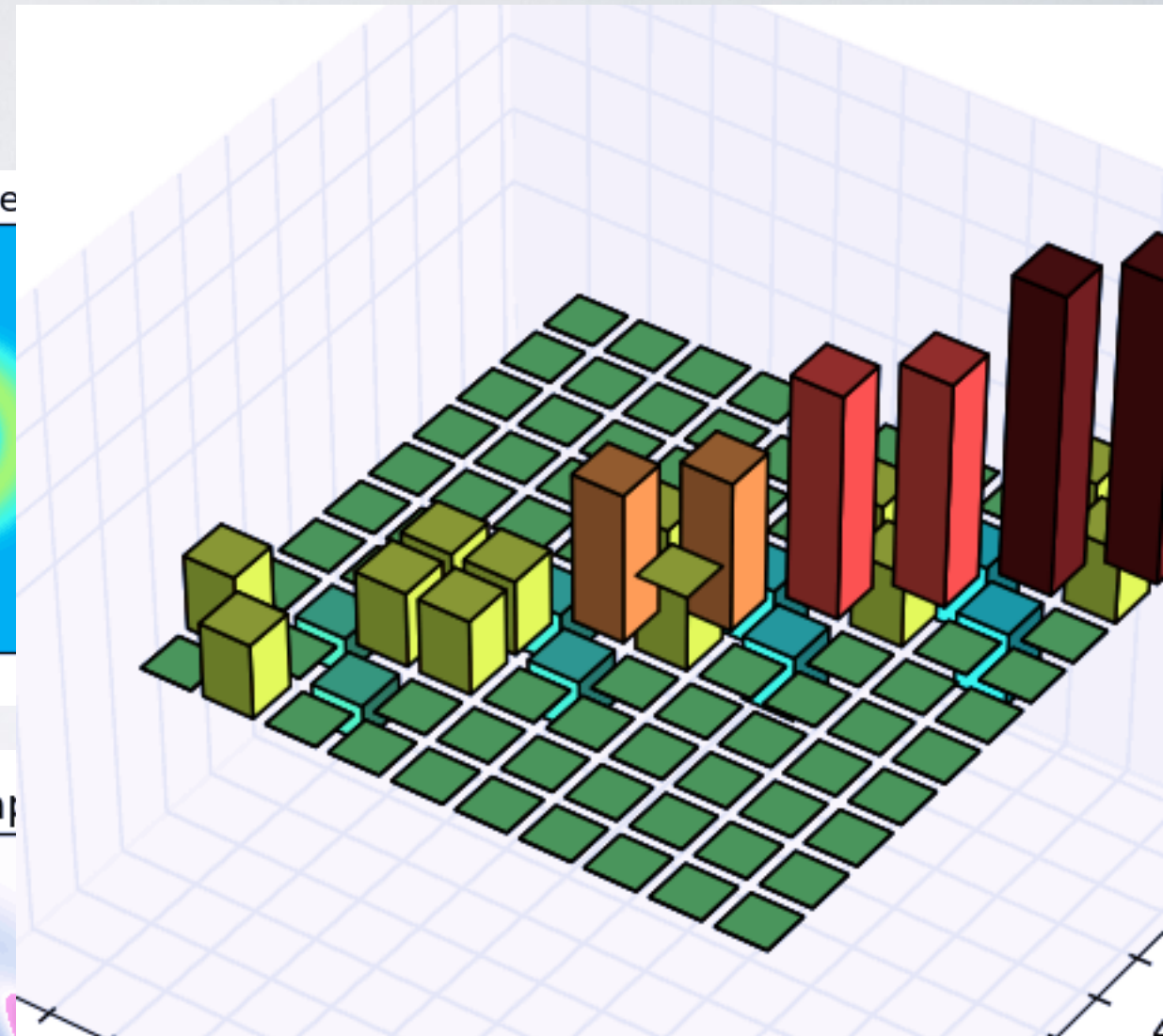
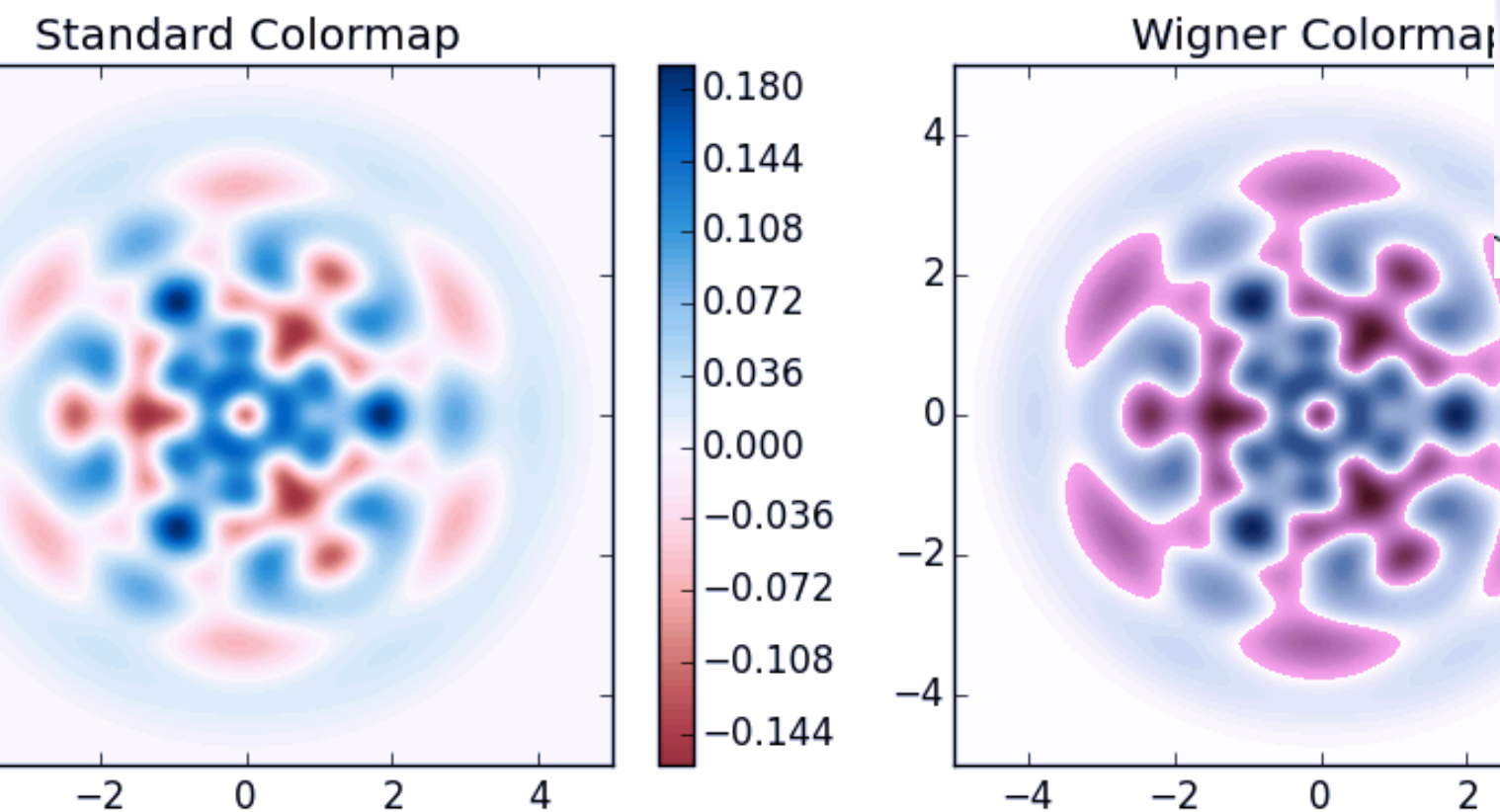
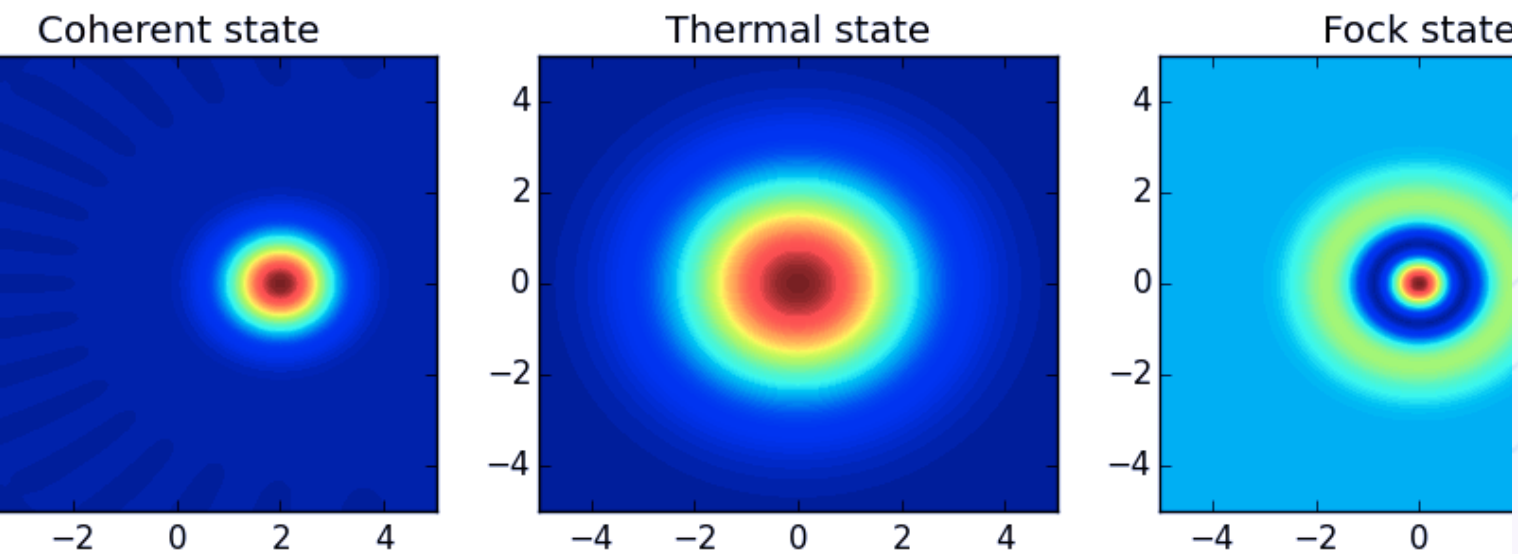
# POWERFUL SOLVERS

- Schrödinger
- Master-Equation
- Monte-Carlo





# VISUALIZATION TOOLS





# COURSE FORMAT

# AUDIENCE

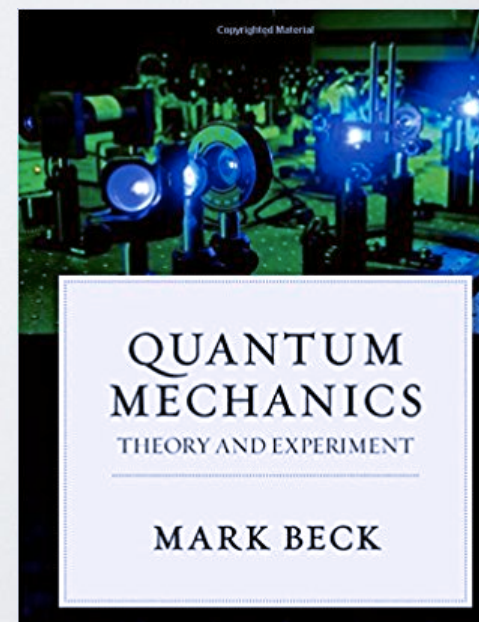
- Junior/Senior Majors
- No CS experience req'd
- 50% had intro-level C++
- 14-18 students
- 3x 65-min & a 3-hr lab





# TEXTBOOK

- Mark Beck, *Quantum Mechanics: Theory and Experiment*
- Matrix-mechanics—an approach to quantum mechanics based on **linear algebra** aka “*Dirac Notation*”



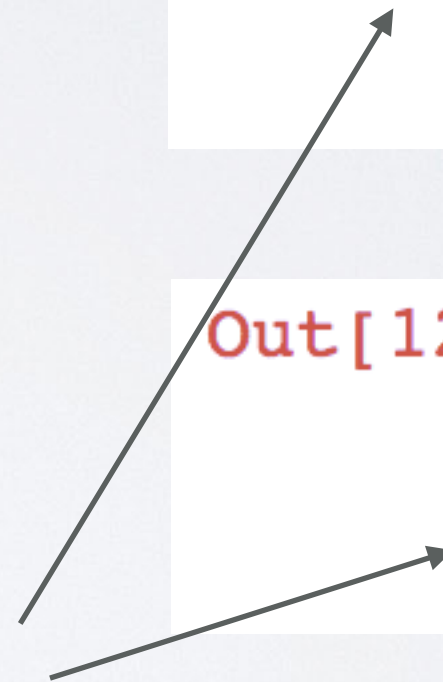


# TWO-STATE SYSTEMS

- single spin in magnetic field
- hydrogen atom (ground and excited state)
- photon polarization
- represented by 2-element vectors

**Out[11]:** Quantum object:  
$$\begin{pmatrix} 1.0 \\ 0.0 \end{pmatrix}$$

**Out[12]:** Quantum object:  
$$\begin{pmatrix} 0.0 \\ 1.0 \end{pmatrix}$$



# OPERATOR-AS-MATRIX

Rotation matrix

```
In [12]: Rp(1.3)
```

```
Out[12]: Quantum object: dims = [[2], [2]],  
           $\begin{pmatrix} 0.267 & -0.964 \\ 0.964 & 0.267 \end{pmatrix}$ 
```

Basis change

```
In [10]: ShvLR*Rp(pi/4)*ShvLR.dag()
```

```
Out[10]: Quantum object: dims = [[2], [2]], shape = (2, 2),  
           $\begin{pmatrix} (0.707 - 0.707j) & 0.0 \\ 0.0 & (0.707 + 0.707j) \end{pmatrix}$ 
```

Easily compare computation to pen & paper

# CHAPTER-SPECIFIC

- One notebook per chapter
- Definitions and techniques relevant to that content
- Solved problems, picked from end-of-chapter)
- Re-created examples turn book notation into code

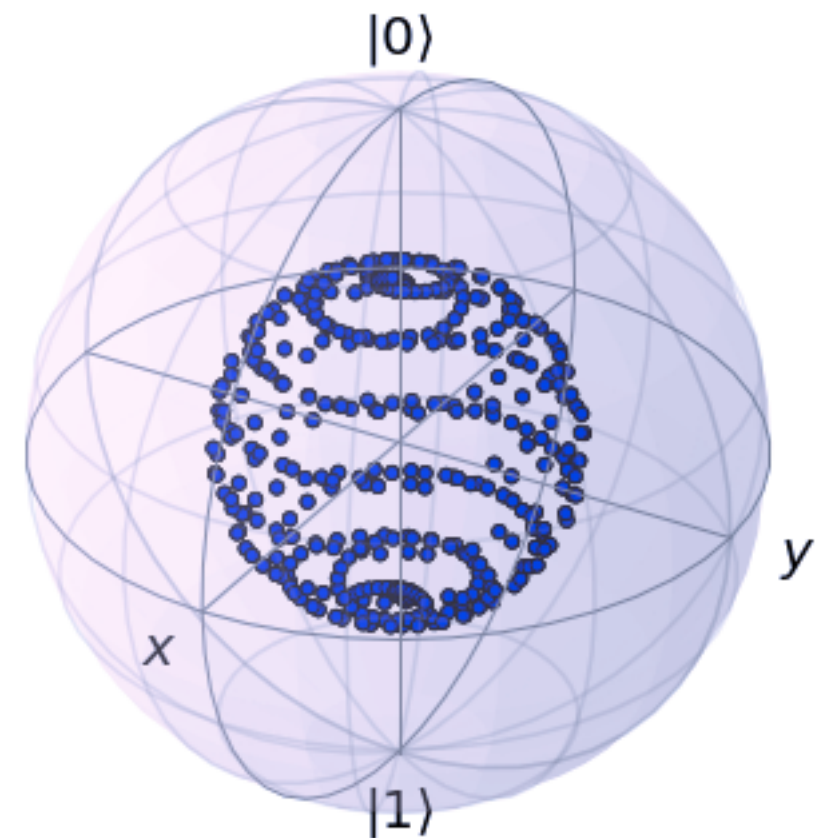
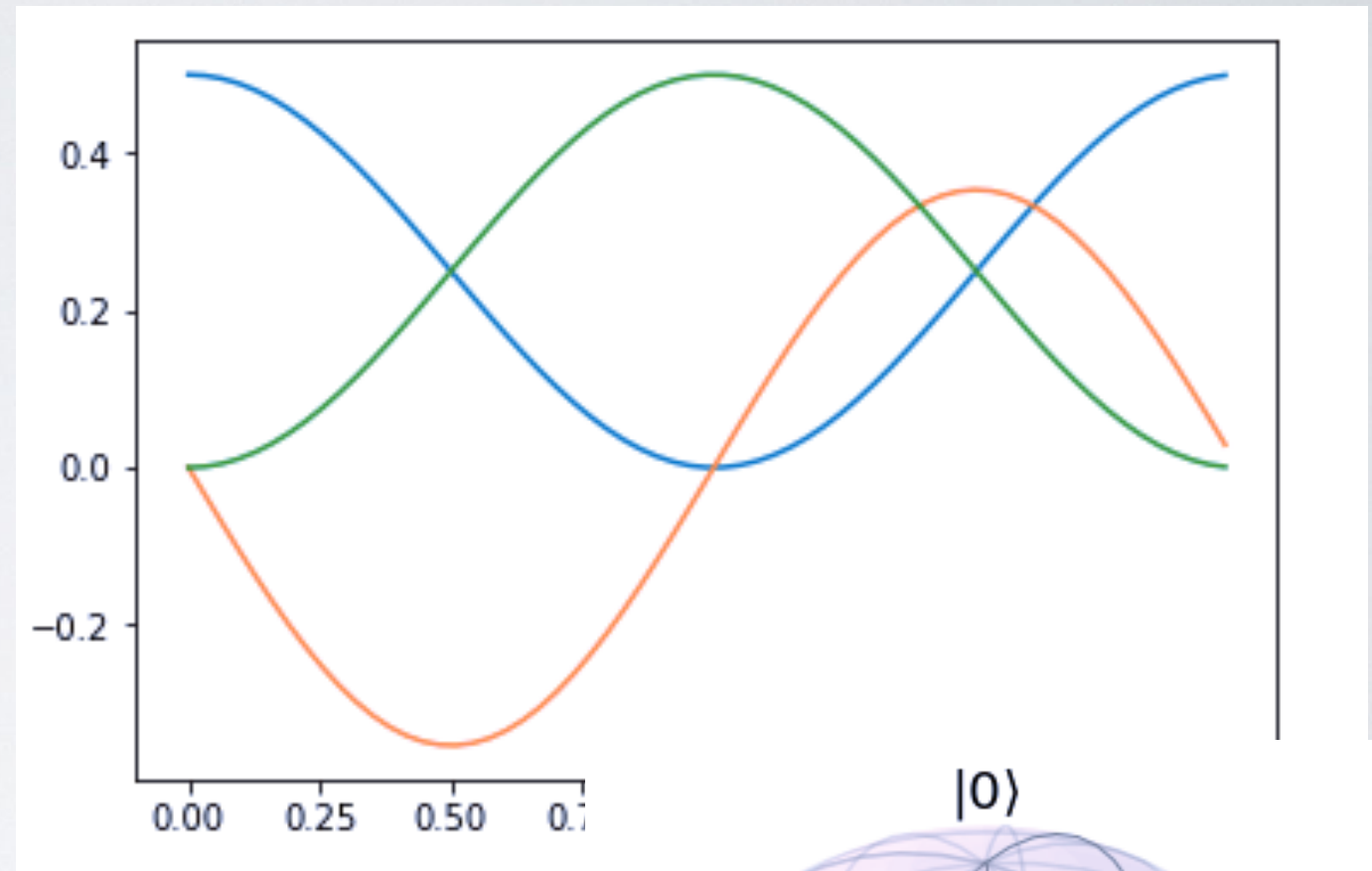


# LABS

- Larger (multi-hour) exploration of a topic
- Follows chapter content
- include chapter problems
- in addition to single-photon experiments

# NUMERICAL EXPERIMENTS

- Use solvers to explore advanced dynamics
- Higher-order problems not tractable by hand
- Demo Lab 7



# KEY POINTS

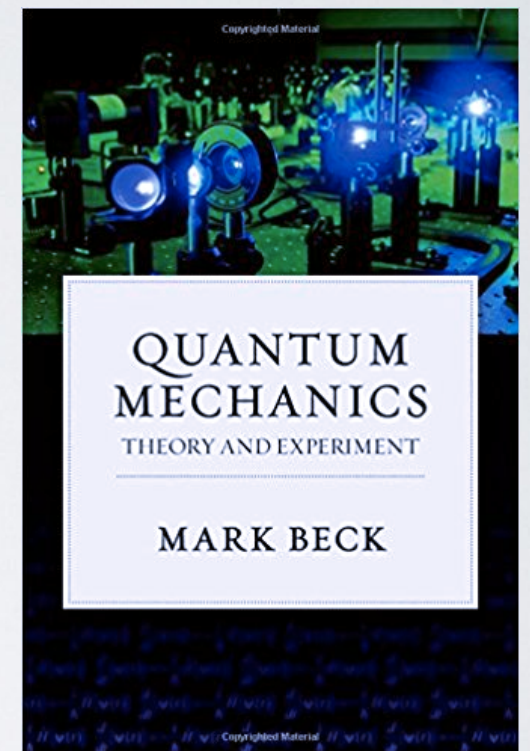
- Use a real-world computing framework (many other field-specific examples exist)
- Re-create examples to reinforce what students see in other references
- Don't be afraid to give fully-worked examples
- Encourage tinkering



# FOR MORE:



- Aaron Titus: Using Jupyter Notebook for Computational Thinking, Monday 8pm (FB03)
- Mark Beck, Richtmyer Award Lecture, Tuesday 10:30-11:30
- Partnership for Integration of Computation into Undergraduate Physics: [picup.org](http://picup.org)



# THANK YOU

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<https://github.com/amcdawes/QMlabs>

## Credits:

- Pacific Univ., Murdock Trust, RCSA, NSF logos used with permission
- Jupyter & QuTiP open source projects
- Images and logo from QuTiP documentation, QuTiP is: J. R. Johansson, P. D. Nation, and F. Nori: "QuTiP 2: A Python framework for the dynamics of open quantum systems.", Comp. Phys. Comm. **184**, 1234 (2013) [DOI: [10.1016/j.cpc.2012.11.019](https://doi.org/10.1016/j.cpc.2012.11.019)].